

Frequently Asked Questions about Vendors

1. What is a vendor?
A vendor is a business that is engaged in the sale of pull-tabs on behalf of a permittee and holds a certain type of liquor license issued by the Alcoholic Beverage Control Board. The license may be a beverage dispensary license, which is typically held by a bar or restaurant, or a package store license, which is typically held by a liquor store. A permittee may register a vendor to sell pull-tabs on their behalf.
2. When can I register a vendor?
You may register a vendor after your gaming permit has been issued or renewed.
3. How do I register a vendor?
[How to Register a Vendor](#)
4. How do I renew a vendor?
[How to Renew a Vendor](#)
5. How much does it cost to register a vendor?
Vendor registration is \$50.00 per calendar year, per vendor location.
6. How many vendor locations may I register?
A permittee may register up to 5 locations in a calendar year.
7. Who delivers the pull-tab game to the vendor?
A member-in-charge (either the primary or the alternate) delivers the game directly to the vendor. Keep in mind that a vendor may not purchase a pull-tab game directly from a pull-tab distributor, and a distributor may not deliver a pulltab game directly to a vendor.
8. What happens when the member-in-charge delivers the game to the vendor?
Before relinquishing possession of the game to the vendor, the vendor must provide a check, payable to the permittee, to the member-in-charge in an amount not less than 70 percent of the ideal net of the game.
9. What if the vendor does not give me a check for a pull-tab game?
If the vendor does not give you a check for a game, do not give the game to the vendor and contact us immediately.
10. Once I sell the game to the vendor, who is responsible for the record retention requirements?
The permittee is responsible for complying with the record retention requirements.
11. What records should the permittee retain and for how long?
Generally speaking, records should be retained for three years. The permittee should coordinate with the vendor to obtain each ticket where the prize is \$50 or more, prize receipts, and records that support the information reported on Schedule D, such as the flare card from each game and copies of checks received from the vendor.

12. What is a pull-tab game?

A pull-tab game is a game of chance that is designed with a built-in profit. This means the game is guaranteed to make a profit if all tickets are sold for the stated price, and all prizes are paid out as stated. Each game contains the following information:

Number of Tickets;

Price per Ticket;

Prize Payout (also referred to as Ideal Prize Payout);

Profit (also referred to as Ideal Net);

Gross Receipts (also referred to as Ideal Gross Receipts) is the number of tickets multiplied by the price per ticket.

13. How does a vendor make a profit on a pull-tab game purchased from a permittee?

Upon delivery of a pulltab game to a vendor, the vendor provides a check to the permittee in the amount of 70% of the ideal net. Once the game is sold, 100 percent of the profit (ideal net) is realized, less 70% that was paid to the permittee, leaving the vendor with a profit of 30% of the ideal net:

100% ideal net: 1,000.00

70% ideal net paid to permittee: 700.00

30% ideal net retained by vendor: 300.00

14. How do I report selling pulltab games to a vendor?

All reporting is done through your Revenue Online account.

If total gross receipts from all gaming activities equal \$50,000 or more in any quarter, a quarterly report should be filed. If your organization is a member of a multiple beneficiary permittee, quarterly reports are required regardless of this threshold.

Quarterly Report - how to report pulltab games sold to a vendor. Also see [Instructions for the Permittee Quarterly Report](#)

Complete Schedule D and Schedule AP as follows.

Schedule D is used to report the details of each pulltab game sold to a vendor. Games may be reported on the Permittee Schedule D Template and uploaded, or by selecting the Add a Record hyperlink.

Permittee Schedule D Template

If using the template, report each game on a separate row and complete the following fields.

Column A: enter the vendor's Alcoholic Beverage Control (ABC) license number. This number can be found on the vendor registration form signed by the vendor.

Column B: enter the vendor's name.

Column C: enter the license number of the distributor that sold the pull-tab game. The license number can be found on the sales invoice provided by the distributor.

Column D: enter the 12-digit state stamp identification number affixed to the pulltab game. This number can be found on the sales invoice provided by the distributor.

Column E: enter the ideal gross receipts for the game being reported.

Column F: enter the ideal prize payout for the game being reported.

Column G: enter the date the game was delivered to the vendor.

Column H: enter the date the game was delivered to the vendor.

Column I: select Vendor from the pull-down menu.

Add a Record hyperlink

If using the hyperlink, report each game in a separate record with the following information.

Sold By: select Vendor.

ABC License #: enter the vendor's Alcoholic Beverage Control (ABC) license number. This number can be found on the vendor registration form signed by the vendor.

Sold By Name: the name of the vendor should automatically populate based on the ABC license number entered.

Distributor License #: enter the license number of the distributor that sold the pull-tab game. The license number can be on the sales invoice provided by the distributor.

Stamp ID: enter the 12-digit state stamp identification number affixed to the pulltab game. This number can be found on the sales invoice provided by the distributor.

Ideal Gross Receipts: enter the ideal gross receipts for the game being reported.

Ideal Prize Payouts: enter the ideal prize payout for the game being reported.

Ideal Net: this field will automatically calculate based on the ideal gross receipts and the ideal prize payouts.

3% Tax: this field will automatically calculate based on the ideal net.

Date Delivered: enter the date the game was delivered to the vendor.

Schedule AP is used to report quarterly financial data for pulltab games sold to vendors. This schedule contains 2 columns. Report the following information under the column titled Vendor Pull-Tabs & All Other Gaming.

Line 7: enter the total ideal gross receipts for pulltab games sold to vendors.

Line 8: enter the total federal excise tax paid, if applicable.

Line 9: enter the total ideal prize payouts for pulltab games sold to vendors.

Line 10: this field will automatically calculate.

Line 11: enter the total game related expenses including cost of games and the 3% pulltab tax.

Line 12: this field will automatically calculate.

Line 13: this field will automatically calculate.

Annual Report - how to report pulltab games sold to a vendor. Also see [Instructions for the Permittee Annual Financial Statement](#)

Complete Schedule D as instructed above using either the template or the Add a Record Option. Complete Schedule AV as follows.

Schedule AV is used to report annual financial data for pulltab sales to vendors. Though some fields will automatically populate, the following information should be reported.

Federal Excise Tax: enter this amount if your organization is subject to this tax. Do not report city sales tax or the 3% pulltab tax in this field.

Vendor Compensation: enter the total compensation retained by your vendor which should not exceed 30 percent of the ideal net.

Cost of Pull-tab Games: enter the value from Line 5 of Schedule C-1. If you have multiple vendors, the cost should be allocated based on the games delivered to each vendor.

Pull-tab Tax Paid: enter the total 3 percent pulltab tax paid. If you have multiple vendors, the tax should be allocated based on the games delivered to each vendor.

Other Vendor Expenses: enter the total other expenses incurred in selling games to a vendor including the \$50.00 vendor registration fee.